



UNIVERSITÀ DEGLI STUDI DI TORINO

ID

VP112_DIP_STUDIUM

Visiting Professor Program Academic year 2022/2023

TEACHING COMMITMENT: 40 hours

COURSE TITLE

Performance, Intermediality and Environment

TEACHING PERIOD

2nd term

SCIENTIFIC AREA

Performing Arts

LANGUAGE USED TO TEACH

Italian

COURSE SUMMARY

The course will offer an insight into the merge of digital performance with cultural heritage through a case study approach. In particular, the course will point out the topic stressed by the PNRR in relation with the dissemination of tangible and intangible heritage, and environment by means of digital technology. In the course the traditional notion of performing arts will be confronted with the most recent developments in the organisation of museums, in artistic installations. Moreover the course will discuss the role of pervasive gaming in enhance the visitor experience. Along the course, it will be possible to analyse how the digital creativity has offered a vast area of open experimentation both for performers and audience; an area where the challenges of contemporary society can be appraised and undergo to a cultural critic.

LEARNING OBJECTIVES

Students will be able to:

- Develop knowledge of key studies and artworks in the fields of contemporary performance and new media;
- Develop an understanding of the practices of documentation, conservation, and curation in the museum context;

- Create a proposal for an exhibition about one or more works by one of the artists studied in the module.

TUTORSHIP ACTIVITIES

N/A

LAB ACTIVITIES

During the course there will be some lab activities through a problem-solving, hands on approach and (when/if possible).

OTHER ACTIVITIES BESIDES THE COURSE

The visiting professor will teach also in seminar within the activities of CIRMA, both at Dipartimento di Studi Umanistici and Dipartimento di Informatica.

VISITING PROFESSOR PROFILE

A visiting professor profile is required whose research interests were related to: performing art and technology; mobile interpretation and user-generated documentation of art; the creation, exhibition, and sharing of archival resources within an exhibition context; mixed, augmented and virtual reality; presence research; museum studies and digital curation; new media and digital curation; oral history and digital heritage; creative technologies and public humanities; ecological and environmental practice.

CONTACT PERSON AT THE DEPARTMENT

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